Jules R. Green
President

At Large Joe Fuller James "Jim" Villard

District One Malcolm X. Larvadain

District Two
Gerber Porter



Joe Fuller Vice President

District Three
Jules R. Green

District Four Harry B. Silver

District Five Charles L. "Chuck" Fowler, Jr.

Donna P. Jones, MMC City Clerk

August 25, 2020

Mayor Jeff Hall City of Alexandria 915 Third Street Alexandria, LA 71301

Dear Mayor Hall,

This is the City Council Committee Meetings Schedule for Tuesday, September 1, 2020 that will be held in the City Council Chambers. The meetings shall begin at 4:00 P.M. unless otherwise designated.

Finance Committee at 4:00 P.M.

- 1) To consider final adoption of an ordinance authorizing the Mayor to sign a contract with Barron, Heinberg and Brocato to conduct a feasibility study for a water-park adjacent to the Casson Street.
- 2) To consider final adoption of an ordinance authorizing the Mayor to sign a contract with Barron, Heinberg and Brocato to prepare preliminary designs for an industrial and technology park on land owned by the City of Alexandria along the future Sugar House Road corridor.
- 3) **Resolution** supporting the renovations and reconstruction of Frank O. Hunter Park, Cheatham Park, Youth Baseball Complex and Johnny Downs Sports Complex.

Utility Committee at 4:45 P.M. or immediately following.

1) To consider final adoption of an ordinance amending and re-enacting Section 26-89.2 and enacting Section 26-89.3 of the Code of Ordinances related to Optional Net Metering Electric Service.

Please have your staff note the change in the format for the committee meetings done in compliance with R.S. 42.7 For the convenience of the public, scheduling

regarding committee meetings is always with the intention to convene a committee meeting at the conclusion of the prior committee meeting, unless the chair of the meeting may indicated otherwise. Please have appropriate members from your administration present for discussion.

Sincerely,

Jules R. Green, President Alexandria City Council

JG/el